

Guilherme Bermeo



// Front-end Web Developer `const telephone = "+55(61)99634-2237";` `const email = "guilherme@bermeo.dev";`

EXPERIENCE

- Present** **Front-end Developer** @TTY2000
Development of new systems in Typescript with Next.js architecture (React.js), components created from scratch with TailwindCSS and back-end in Node.js.
- 09.2022**
- 09.2022** **Front-end Developer** @AGU
Development of new interfaces for legacy systems and new internal web tools with the support of the National Press, using Blazor, Bootstrap, and Tailwind CSS.
- 01.2022**
- 01.2022** **Senior UI/UX Designer** @AGU
Requirements analysis and mobile application development using Microsoft Powerapps.
Creation of icons and brand book for internal use by the Technology Board.
- 09.2018** Front-end development in projects from the Portal do Governo Plone and service management system to SAD/DF, OTRS.
- 09.2018** **UI/UX Designer** @BBTS
Development of a new Project within the collaboration of the Director's Board focused on accounting management for companies through high-fidelity prototyping and extensive internal testing with high-fidelity prototyping.
Creation of wireframes, mockups, and high-fidelity prototyping using Axure RP for documentation validation and experience improvement in Banco do Brasil products, including experiences and icons developed and tested for BB's mobile app in versions 2 and 3, with more than 50 million downloads and a 4.5 rating on Google Play.
- 04.2015** Front-end development of projects for the 'Portal de Defesa do Consumidor' and internal tool SINDEC using Bootstrap.
- 12.2012** **Administrative Assistant** @CAER
Preparation and analysis of trial balances, ledgers, statements of movements by accounts, balance sheets, and depreciation reports for assets, in addition to making entries using TOTVS systems manually or using MySQL language when necessary.
- 06.2011**

SKILLS

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|--------------|------------|-----------|-------------|----------|-----------|
| HTML & CSS | React | Git | Logic Pro | C# | Node.js |
| Tailwind CSS | Javascript | Unity | Illustrator | Vercel | Spline 3D |
| Bootstrap | Typescript | PowerApps | Lightroom | Adobe XD | InDesign |
| Figma | Vue | FMOD | Axure RP | Blazor | PHP |

Approved in the LinkedIn Skills Assessment Test.

EDUCATION

- 2022** **Postgraduate Degree**
Digital Games Development
Instituto Brasileiro de Formação
- 2020**
- 2021** **Postgraduate Degree**
Teaching in Communications with Emphasis in Publicity and Advertising
Instituto Brasileiro de Formação
- 2020**
- 2014** **Undergraduate Degree**
Analysis and Development of Computer
Faculdade de Ensino Superior Cathedral
- 2011**

COURSES

- 2022** **React Complete with Hooks (36h)** Origamid
- 2021** **Motion Design (110h)** Alura
- 2021** **Game Design (60h)** Alura
- 2019** **Agile SCRUM Methodology (20h)** SENAC/DF
- 2016** **HTML & CSS (52h)** Alura
- 2012** **Administrative Assistant (800h)** SENAI/RR

CERTIFICATES

- 2021** **Diplome d'Etudes en Langue Française A2**
Alliance Française de Brasília
- 2019** **Scrum Foundation Professional Certificate**
CertiProf